**Debriefing:** The Imperial attack on Rimma Customs Station was successfully repelled, not without sustaining significant damage however. With approximately **two thirds of the critical war supplies** and the **long range scanner lost**, we’ve lost our eyes and ears in the sector.

**Briefing:** Reports from the skirmish at Rimma show an Imperial single-mindedness in disabling the long-range scanner there; this has led us to believe their next move will be a rather predictable one: an all-out attack on Bethlamore, a stable backdoor into the Greeop System proper. A route they’ve used unsuccessfully in the past. I guess the Imperials wholeheartedly believe in the maxim, “If you fail the first time; try, try again.”

**Our Forces:** 2 Imperial I Star Destroyers, 1 Mon-Calamari *Liberty Type* Star Cruiser, 1 Type III Orbital Defence Station: *Baphomet Command*, 1 Type I Orbital Defence Station: *Baphomet Defender*, 4 Satellite Missile Emplacements.

**Intelligence on the Enemy:** Little-to-none, we expect them to come in force though. Sensors on the defense stations read a micro-hyperjump in the area so expect to be hit on multiple fronts. Electronic warfare has disabled key functionality of *Baphomet Command,* resources and time will need to be allocated to restoring the station to full-working order.

**Objectives:**

**Primary Objectives:**

* **Defend Belthamore**

**Secondary Objectives:**

* Protect civilian asteroid mining operations
* Protect Repair Yards Atia and Livya

**(OOC Technical Stuff) PLEASE READ!**

**Rules for RID Tour 5 Mission 2**

* Your **first run** of this mission should be done on **Hard AI**
* For this mission, **disable heroes (no checkmark),** set victory condition to **Destroy Enemies** andstarting resources to **2000 Credits**

**Note:** The larger space station is where you will buy reinforcements. Remember to click next to the minimap to call them in once they’ve been built.

Due to a trial in having persistent consequences from secondary objectives, please post your **first run of the mission** and **wait for it to be confirmed** before posting any subsequent runs.

When reporting your **First Run** please answer in the comments section of the reporter these 2 questions:

1. **How many asteroid mines were destroyed?**
2. **Did either or both repair yards get destroyed?**

These answers will be averaged out across all first runs and the outcome will affect the tour in some way.